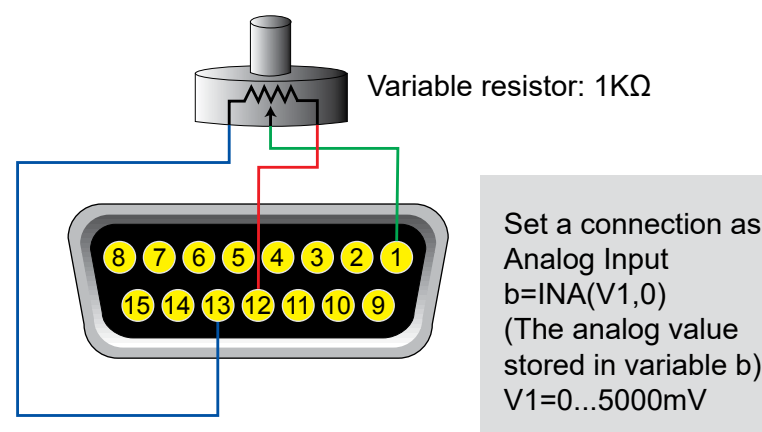


Analog Input Application Example

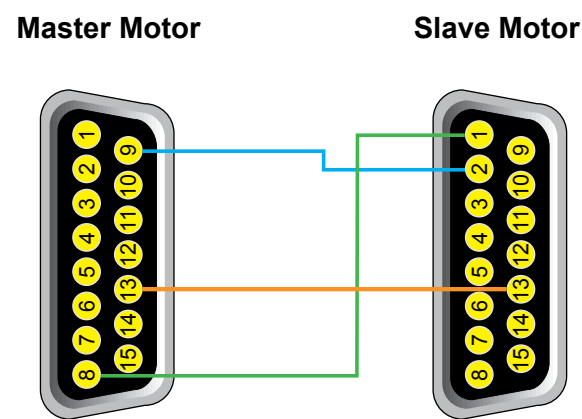


Set a connection as Analog Input b=INA(V1,0) (The analog value stored in variable b) V1=0...5000mV

Changes in Motor Position Using Analog Input

```
VT= 100000 'Set speed
ADT=100 'Set acceleration
WHILE 1 'Loop (1 for infinite loop)
  b=INA(A,0) 'Declare I/O for the Analog input, and receive value into variable b
  A=0...32767
  PT=b 'From variable b, set the position target value
  G 'Execute action
LOOP 'Loop
END 'Program end
```

Motor to Follow the Movement and the Use of Electronic Gearing



Master Encoder outputs on pins 8 and 9, Slave receives external Encoder signals on pins 1 and 2.

Mode Follow with Ratio (Electronic Gearing)

```
'(Shows use of MF0, MFDIV and MFMUL)
EIGN(W,0) 'Make all onboard I/O general inputs; 'disable travel limits
ZS 'Clear all current faults
MF0 'Reset CTR(1)
MFDIV=-10 'Divisor = -10
MFMUL=21 'Multiplier = 21
MFR 'Calculate Ratio, input -10 external counts 'Resulting motion 21 counts
'Start following external encoder
G
END
```

```
Basic Logic Structures
IF, ELSEIF, ELSE, ENDIF structure:
IF a=b
  PRINT ("a is less than b", #13)
ELSEIF q=123
  PRINT ("q equals 123", #13)
ELSE
  PRINT ("if no condition above was true 'nothing above was true", #13)
ENDIF

WHILE, LOOP structure:
a=0
WHILE a<10
  a=a+1
LOOP
PRINT ("loop code executed 10 times", #13)

GOTO, GOSUB structure:
C1
IF a>b GOTO1
ELSEIF b>c GOSUB5
ENDIF
GOTO6
C5
PRINT ("b is greater than c", #13)
RETURN
C6
END

SWITCH, CASE, BREAK structure:
SWITCH
CASE 1 PRINT("v = 1", #13)
BREAK
CASE 2 PRINT("v = 2", #13)
BREAK
CASE 3 PRINT("v = -23", #13)
BREAK
DEFAULT PRINT("v is NOT 1, 2 OR -23", #13)
BREAK
ENDS
```

```
Torque Control Mode
MT 'Enter Torque Mode
T=16000 'Set torque value
G 'Go
WAIT=500 'Give the motor time to start moving

WHILE VA > 5000 'While moving faster than 1 RPM
LOOP

MP 'Enter Position Mode
ADT=100 'Set Accel/Decel Value
VT=3200 'Set Velocity
PT=400 'Set target position
G 'Go

TWAIT 'Wait for move to complete
PRINT("Move complete", #13)
END
```

```
Watchdog for Serial Communication Based off Interrupts and TMR Command
'Setup portion of code
'Set up watchdog timer: Interrupt 0, Word 4, Bit 0, trigger low, subroutine 88
ITR(0,4,0,0,88)

'Start the timer 0 for 1 second
TMR(0,1000)

'Turn on the interrupt
EITR(0)
ITRE

'Main program loop
WHILE 1 'Forever
  'Stuff happens here
LOOP
END 'End of program
'Interrupt subroutine
C88
DITR(0)
S 'Stops motors abruptly
WHILE ABS(VA)>0 LOOP 'While velocity is not 0
WAIT=100 'Just to make sure the system is settled
WHILE 1 'To keep the program in this error mode
  LOOP 'Freewheel
RETURN
```

More programs are available at animatics.com/sample-programs

Type the following commands in the Terminal window.

NOTE: Comments on white background are for information only and cannot be typed.

Table with columns for command and description. Includes commands like OEIGN(W,0), OZS, OMP, OADT=500, OVT=32768, OPRT=4000, OG, IRPA, ORPA, OO=0, 1MV, 1VT=300000, 1ADT=25, 1G, 1X, 1VT=-100000, 1G, 1X, 2MT, 2T=1600, 2G, 2X, 2T=-1280, 2G, 2X.

READ THIS BEFORE UNPACKING MOTOR

- 1. AVOID HOT PLUGGING: Never connect the motor under voltage (hot plug). Hot plugging can cause damage to the motor and other electrical components.
2. OBSERVE POLARITY: Always ensure that the correct polarity (+/-) is used when connecting the motor to its power source.
3. APPLY CONTROL POWER FIRST: For DE and M-Style motors, always connect and activate control power first and then drive power. Always power down in reverse order.
4. USE SHUNTS: Shunts are needed to protect the servo controller and drive stages from overvoltage, which originates from:
- Back EMF due to back driving the motor
- Sudden or hard decelerations
- Hard stop crashes
5. READ GUIDES: Always read the installation, programming and related guides before attempting to install or program the motor. See www.animatics.com/manuals
6. NO TOOLS: Never use tools to tighten M-style connectors - they must be finger tightened only! Use of a tool can cause overtightening of the connection, resulting in a damaged connector and/or internal circuit board, an inoperable motor and a voided warranty.

www.animatics.com

Multi-Axis Control Wiring and Addressing

RS-232 Series

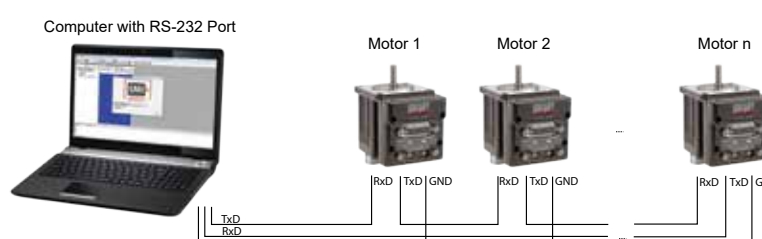


Table with 2 columns: 9 Pin RS-232 and 7 Pin Combo D-Sub. Lists pin assignments for RX, TX, and Ground.

RS-485 Connection

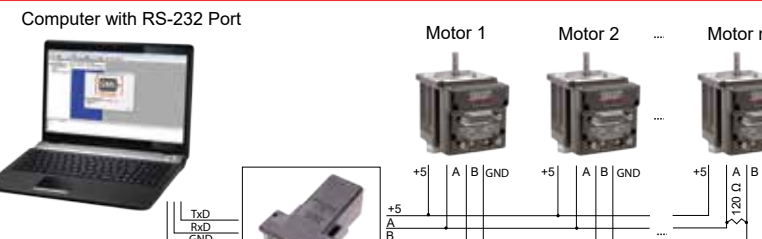


Table with 2 columns: RS232485T Adapter and 15 Pin D-Sub. Lists pin assignments for VDC, Ground, and I/O.

- * RS-485A connected to I/O 4, RS-485B connected to I/O 5.
* Adapters provided by Moog Animatics have built-in biasing resistors. However, extensive networks should add bias at the very last motor in the chain.
* Proper cabling would include a shielded twisted pair to minimize transmission interference.
* RS232485T adapter's +5VDC power requirement should be provided by an external (non-motor) power supply.

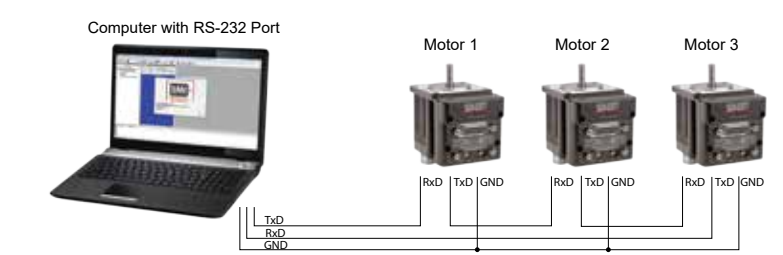
Addressing

Objective: To be able to communicate instructions to the specified motor, each motor must first have a unique address within the whole system. Methods: SmartMotor provides two ways to define the motor address:
1. Automatic Addressing (Auto-Addressing): after each reboot, the system automatically sets the motor's address based on its order in the serial chain.
2. Pre-Addressing: The motor's address is stored within each motor's user program.

Auto-Addressing



The computer determines the order based on the motor's position in the serial chain — the closest to the computer is motor 1, followed by motor 2, etc. NOTE: If some are pre-addressed, you can re-address all motors, which may change the existing motor addresses.



When completed, the system displays the detected motors, their assigned addresses and firmware versions as shown.

Pre-Addressing

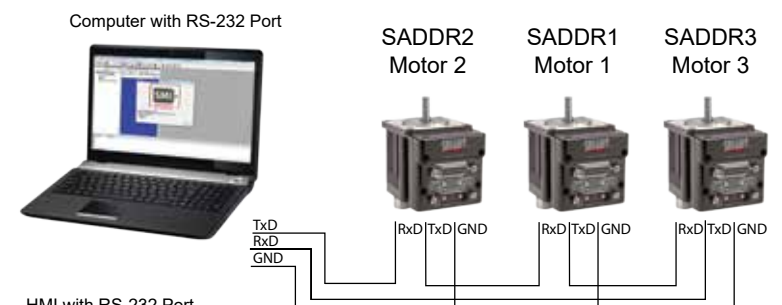
Enter the following commands into the motor's user program to have the SmartMotor self address:

```
SADDRn 'Pre-motor address, where n = 1,2,3 ...
ECHO 'Open response (see NOTE below)
END
```

NOTE: For RS-232 multi-axis, all of the motor responses must be open (ECHO). For RS-485 multi-axis, all of the motor responses must be closed (ECHO_OFF).

Restart the power supply (Reset). After the motors have powered on, click (Detect Motors). SMI finds the pre-addressed motors and displays them in the Configuration window.

NOTE: If some motors are addressed and some are not, then you can choose to re-address all motors. This will probably change the address of any previously addressed motor.



Specification and information are subject to change without prior notice. Refer to the website, www.animatics.com, for the latest information. Moog Animatics and the Moog Animatics logo, SmartMotor and the SmartMotor logo, Combitronic and the Combitronic logo, and SMI are all trademarks of Moog Inc., Animatics. Other trademarks are the property of their respective owners.

Common SmartMotor Commands

Quick Reference for Frequently Used Commands

Large reference table for SmartMotor commands. Includes sections for REFERENCE KEY, MOTION COMMANDS, PROGRAM FLOW COMMANDS, MATH COMMANDS, MULTI-AXIS COMMANDS, and various other command descriptions.